

## Geospatial Knowledge for Territorial Intelligence

- 1 – Territorial Intelligence
- 2 – Generalities about Geographic Knowledge
- 3 – Generic Geographic knowledge
  - 3.1 – Mutation of topological relations
  - 3.2 – Gazetteers and toponyms/placenames
  - 3.3 – About raster
- 4 – Conclusions

## Geographic relations

- In addition to spatial relations
  - Tessellations for administrative objects
  - Networks
  - Ribbon relations
  - Geographic ontologies with Geo Relations
  - Gazetteers

## 1 – Territorial Intelligence

- Business intelligence applied to territories
  - Cities (→ smart cities)
  - Regions, Countries
- Links with urban, regional and environmental
  - Planning
  - Management
- Objective: Sustainable development

## A new family of concepts

- Such as
  - competitive intelligence,
  - strategic economic intelligence,
  - distributed intelligence,
  - social intelligence, or collective,
- emphasizing organized and systematic collection, analysis and dissemination of information for the purpose of development.

## Territorial Intelligence

$$\begin{aligned}
 &\text{Territorial Intelligence} \\
 &= \\
 &(\text{Territory} \\
 &+ \\
 &\text{Collective Human Intelligence} \\
 &+ \\
 &\text{Artificial Intelligence}) \\
 &\rightarrow \text{Sustainable development)
 \end{aligned}$$

## 2 – Generalities about GK

- Definitions
  - Feature = geographic entity existing in the real word
  - Geographic object = computer representation of a feature
  - Rule = mathematical inference
- Not only logics, but also space/geometry

## AI + Computational Geometry

- Necessity to include
  - Computational geometry
  - Topology
  - Spatial analysis
  - Operation research
  - Linguistics
  - Etc.
- Earth rotundity

## Generic and specific knowledge

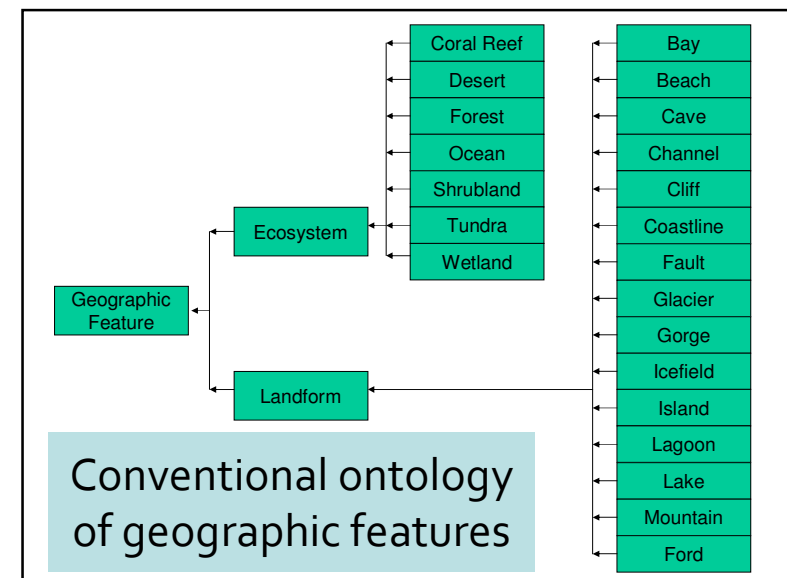
- Specific knowledge
  - Devoted to a particular place in the world
  - F.i. Antarctica, near Equator, etc.
  - Mountains, seashore
- Generic knowledge
  - Valid everywhere
  - Links with acquisition devices
  - Links with maths and linguistics

## Application knowledge

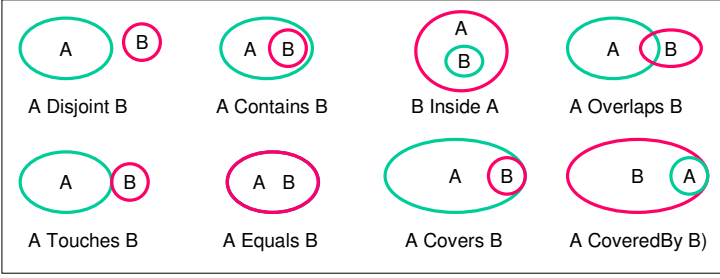
- Knowledge rules valid in one domain
  - Urban planning
  - Environmental planning
  - Transportation, logistics
  - Etc.

## Geographic Ontologies

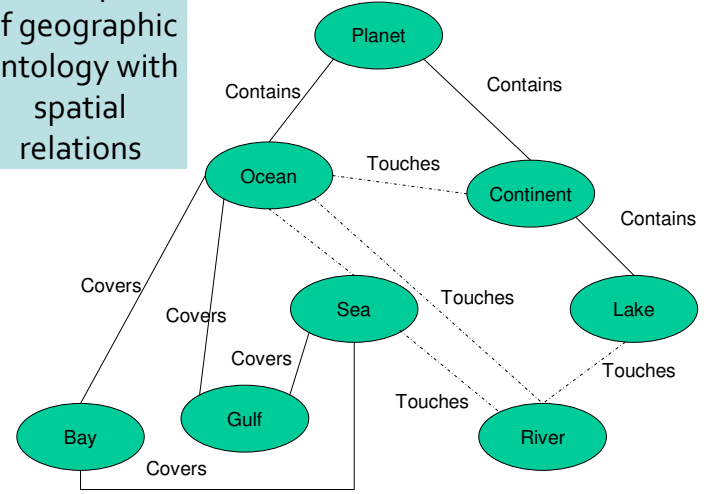
- Organizations of geo features
- Relations « *is\_a* », « *has\_a* », « *whole\_part* »
- Necessity of spatial relations



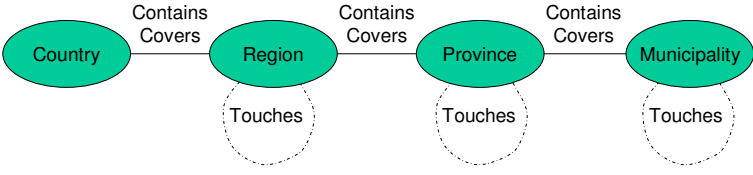
### Egenhofer topological relations



### Example of geographic ontology with spatial relations



### Administrative subdivisions



### Rapid analysis of toponyms

- "Mississippi" can be the name of a river or of a state,
- The city is "Venice", Italy, is also known as "Venezia", "Venise", "Venedig" respectively in Italian, French and German.
- The local name of the Greek city of "Athens" is "Αθήνα" read [a'θina].
- "Istanbul" was known as "Byzantium" and "Constantinople" in the past.
- The modern city of "Rome" is much bigger than in Romulus time.
- The toponym "Milano" can correspond to the city of Milano or the province of Milano.
- Some cities have specific characteristics such as capital of a state; a river can have an estuary in a sea.

### Gazetteers

- A dictionary of toponyms/placenames
- A database structure for placenames

The diagram shows two teal boxes labeled 'Toponyms' and 'Places'. A double-headed arrow between them is labeled 'Many-to-many', indicating that multiple toponyms can refer to multiple places and vice versa.




### Example of gazetteer

```

graph TD
    Toponym[Toponym] --> NamedPlace[Named place of a feature/object]
    Toponym --> OtherNames[Other names]
    Toponym --> Date[Date]
    NamedPlace --> FeatureType[Feature type]
    NamedPlace --> FeatureShape[Feature shape (geometry)]
    NamedPlace --> FeatureGeoreferencing[Feature georeferencing]
    OtherNames --> LanguagePronunciation[Language Pronunciation]
  
```

The diagram is a hierarchical tree structure. The root node is 'Toponym'. It branches into three nodes: 'Named place of a feature/object', 'Other names', and 'Date'. The 'Named place of a feature/object' node further branches into four nodes: 'Feature type', 'Feature shape (geometry)', 'Feature georeferencing', and 'Language Pronunciation'.

### About ribbons

- Line with some width
- → area
- Rectangular ribbon 
- Extended ribbon 
- Loose ribbon 
- Relations between ribbons

The diagram illustrates three types of ribbons: a solid blue rectangular ribbon, a blue wavy extended ribbon, and a green grid-patterned loose ribbon.

### Modeling with ribbons

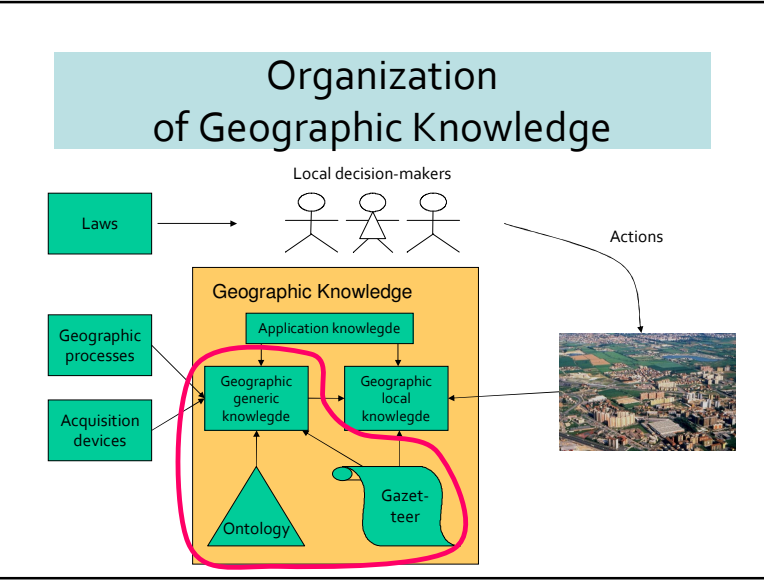
The photograph shows a multi-lane highway with a car in the distance. Labels with arrows point to various parts of the road: 'Median' (the central divider), 'Lanes' (the driving lanes), 'Emergency lane' (the shoulder on the left), and 'Verge/Shoulder' (the shoulder on the right).

### Urban example

Sidewalk  
 Parking lane  
 Bus lane  
 Driving lane  
 Median  
 Bike lane

### Relations between ribbons

Side-by-side	
End-to-end	
Fusion	
Splitting	



- ### 3 – Generic Geographic knowledge
- Geographic knowledge valid everywhere
  - Linked to
    - Maths
    - Linguistics
    - Acquisition devices
  - Only three types
    - Mutation of topological relations
    - Gazetteers and toponyms
    - About raster reasoning

### 3.1 – Mutation of topological relations

- Granularity of interest
- Independence from scale
- Ex. Road along a coast
  - Touches
  - Disjoint
- According to scales, topological relations can vary



### Visual acuity

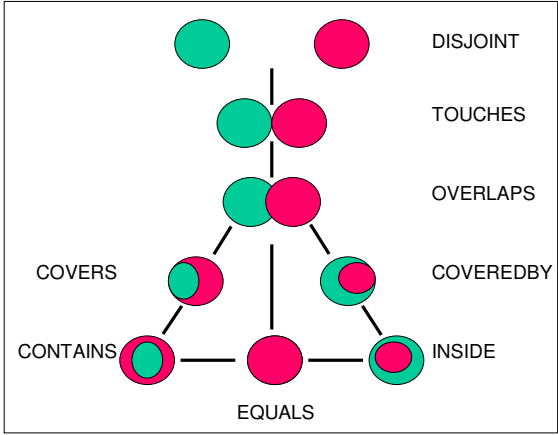
- According to scale, objects are present or not.
- Cities: area, then point, then nothing
- River: ribbon, then line, then nothing
- Threshold for visual acuity
  - 0.1 mm (object no more visible)
  - 1 mm (ribbon is transformed into a line)

### Features and mutation of their corresponding geographic objects

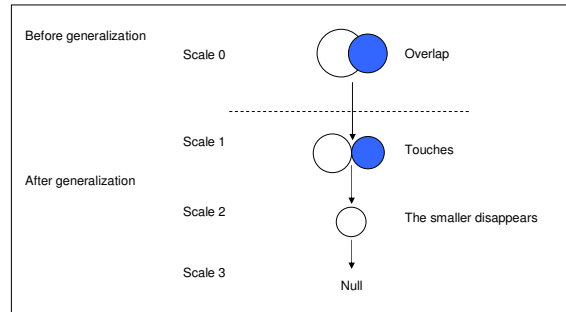
100 Km wide city	Invisible	Reduced to point	Visible area
1 ha wide hamlet	Invisible	Reduced to point	Visible area
100 m wide motorway	Invisible	Reduced to line	Visible ribbon
1 m wide path	Invisible	Reduced to line	Visible ribbon

Logarithmic Scale

### Vicinity of topological relations



## Example: Overlap-to-Touches



## Ex. From OVERLAPS to TOUCHES

$$\begin{aligned} &\forall O^1, O^2 \in \text{GeObject}, (\forall \sigma \in \text{Scale}) \\ &\wedge (O_\sigma^1 = 2Dmap(O^1, \sigma)) \wedge (O_\sigma^2 = 2Dmap(O^2, \sigma)) \\ &\wedge (\text{Overlaps}(O^1, O^2)) \wedge (\text{Area}(O^1 \cap O^2) < \text{Area}(\neg(O^1 \cap O^2))) \\ &\Rightarrow \text{Touches}(O_\sigma^1, O_\sigma^2). \end{aligned}$$

In which  $2Dmap$  is a cartographic function

## Other possible mutations

- Disjoint-to-Touches
- Overlaps-to-Covers
- Contains-to-Touches

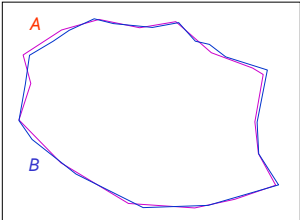
## 3.2 – Gazetteers and toponyms

- Geographic information retrieval
- Multilingualism
- Concepts in different languages are different



### Geometric homology

- Taking measurement errors or uncertainties into account
- The same feature can have different geometric representations
- Geometry: polygons with point coordinates



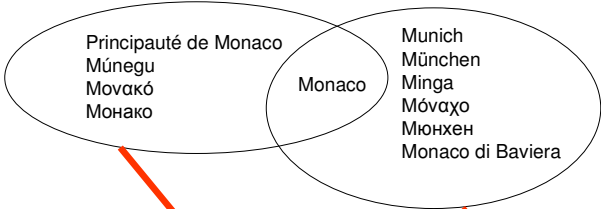
$A \approx B$




### Linguistic homology

Homology class  
(Objects linked by  $\approx$ )

Equivalence class (Objects linked by $\equiv$ )	<ul style="list-style-type: none"> <li>- Etats Unis d'Amérique</li> <li>- Estados Unidos de América</li> <li>- Stati Uniti d'America</li> <li>- Vereinigte Staaten von Amerika</li> <li>- Соединённые Штаты Америки</li> <li>- etc</li> </ul>
<ul style="list-style-type: none"> <li>- United States of America</li> <li>- United States</li> <li>- USA</li> <li>- U.S.A.</li> </ul>	




### Non-linguistic transitivity



### Type homology

- Consider two geographic ontologies in different languages
- Equivalence or homology
- Example: French « quai », three meanings

- Wharf  $\approx$  *muelle* 
- Riverside  $\approx$  *avenida a lo largo de un río* 
- Platform  $\approx$  *andén* 

### Formalization

- Set of languages:  $\lambda \in \Lambda$
- Ontology of types:  $\Omega$  = set of *Types* with relations between them
- Gazetteer:  $\Gamma$  = set of *Toponyms*
- Set of spatial relations
- Geometric Earth: *Geoid*

### Definition of GK System

- $GKS = \{T, \lambda, \Omega, \Gamma, Og, \mathcal{R}\}$ 
  - $T$  Inside Geoid
  - $\lambda \in \Lambda$
  - $Og = \{Og^1, \dots, Og^n : n \in N\}$
- $Og^i = (id^i, geom^i, Type^i, Toponym^i]$ 
  - $Type^i \in \Omega$
  - $Toponym^i \in \Gamma$
- $\mathcal{R}$  set of relationships  $\{Og^i R Og^j : (i, j \leq n) \wedge (i, j \in N)\}$
- $R$  relation

### Considering 2 GKS

- $GKS_1 = \{T_1, \lambda_1, \Omega_1, \Gamma_1, Og_1, \mathcal{R}_1\}$
- $GKS_2 = \{T_2, \lambda_2, \Omega_2, \Gamma_2, Og_2, \mathcal{R}_2\}$ 
  - With
  - $T_1 \cap T_2 \neq \emptyset$
  - $\lambda_1 \neq \lambda_2$  Same features
  - $\Omega_1 \neq \Omega_2$  But different geographic objects
  - $\Gamma_1 \neq \Gamma_2$  And maybe different relationships

### Inferring geometry: Rule #1

IF Homologous toponyms AND Homologous types

THEN Homologous geometry

ENG.	Venice	City	Geom1
FRE.	Venise	Ville	Geom2

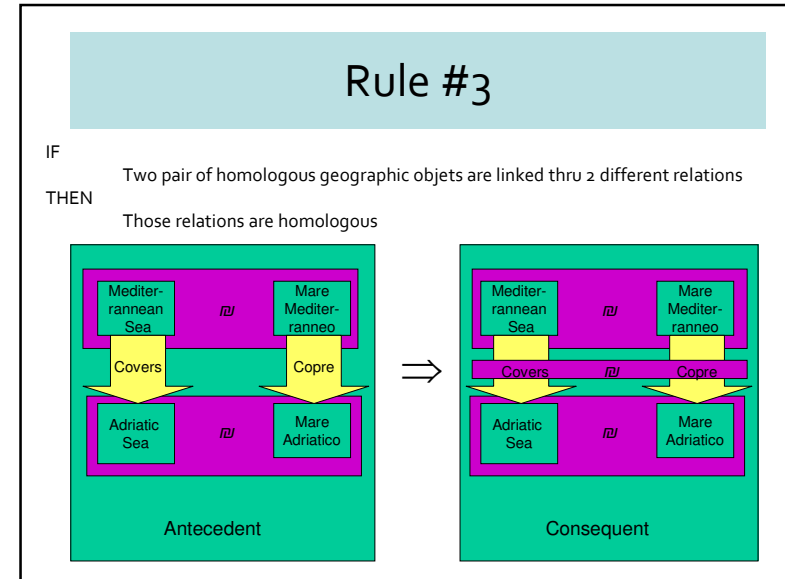
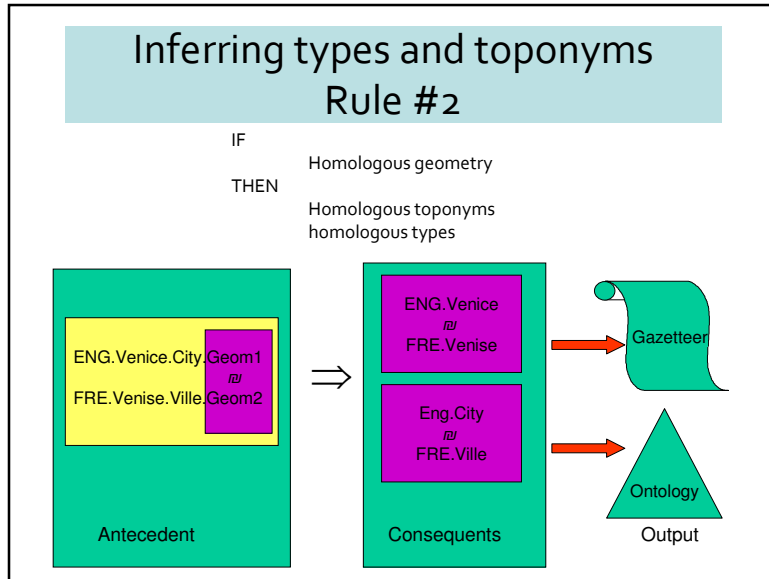
Antecedent

⇒

ENG.	Venice	City	Geom1
FRE.	Venise	Ville	Geom2

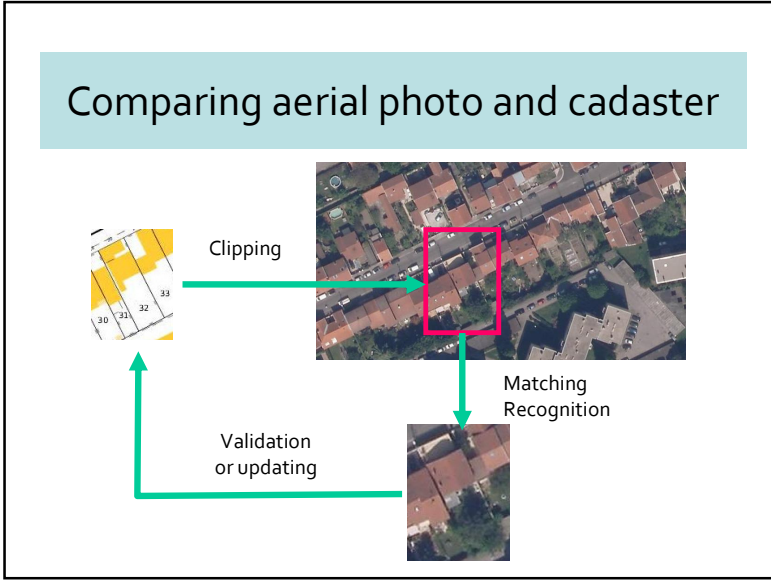
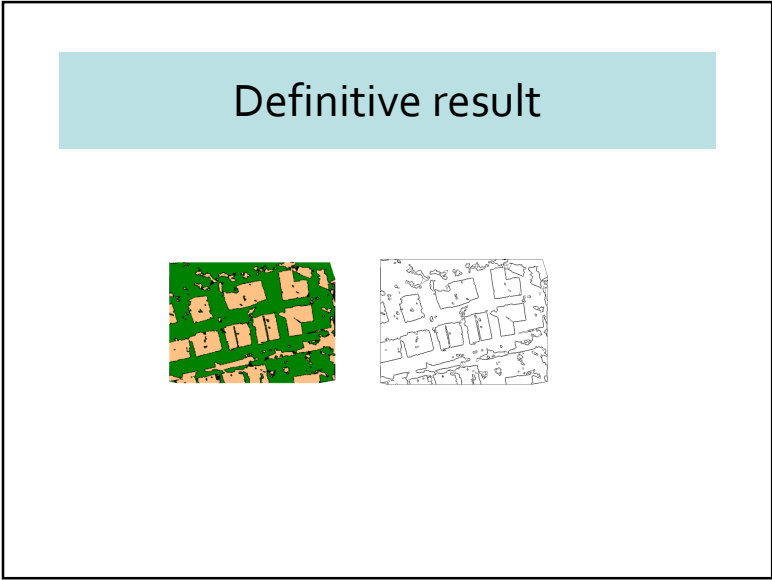
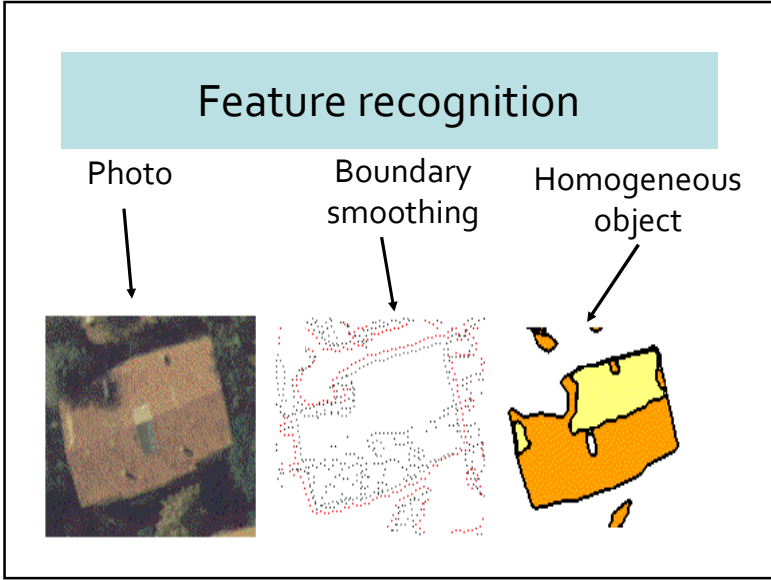
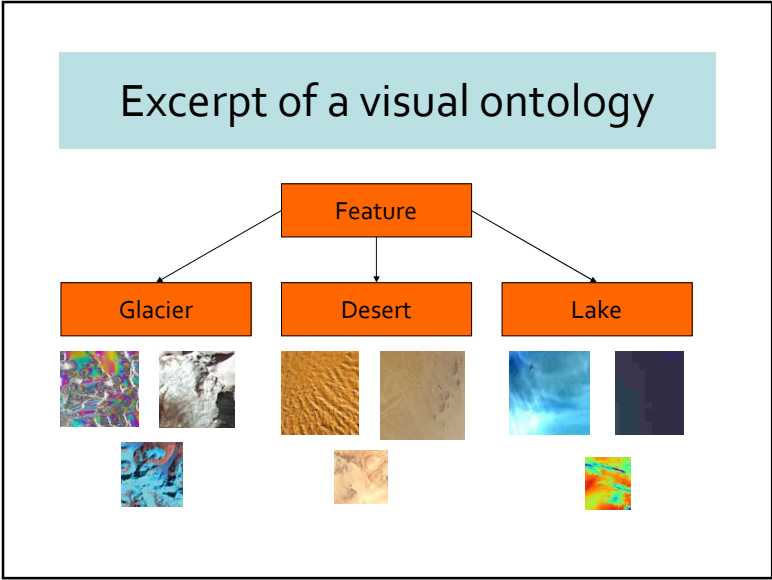
Consequent

Rule 1bis: with MBR



- ### 3.3 – From raster representation
- Aerial photos / Satellite images
  - Analysis
    - Pattern recognition
  - Usage
    - Feature recognition
    - Updating

- ### Visual Ontology
- In addition to feature type, several samples taken at different scales
  - Samples = pictures from sky
    - Hyperspectral
    - Different channels
    - Different focus
    - Etc.
  - Pictures only at lower level



## Raster rules

- Identification of features, of their characteristics
- Updating geographic objects
- Analysis

## 3.4 General characteristics

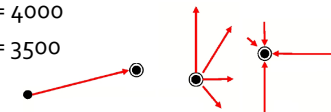
- Geographic knowledge reasoning
  - Independence from scale
  - Independence from data acquisition techniques
  - Independence from languages
  - Easy integration of
    - Spatial analysis
    - Network analysis

## 4 – Visual representations

- Four types:
  - Natural Language (classic geography)
  - Mathematics (description logic, etc.)
  - XML dialects
  - Visual

## Elementary knowledge (1/2)

- Facts
  - Italy.population= 60 000 000
  - Touches (Italy, Switzerland)
- Flow
  - Bi-directional flow
    - Flow (Dublin, Limerick) = 4000
    - Flow (Limerick, Dublin) = 3500
  - Converging flows
  - Diverging flows



## Elementary knowledge (2/2)

- Clusters
  - UK= Union (England, Scotland, Wales, Northern Ireland, etc)
- Co-location relation
  - Co-location (CityHall, Church)



## Example

- If
  - Lake
  - Road going to the lake
- Then
  - Restaurant



## Logic

- $\forall l \in Lake \wedge \forall s \in Road \wedge (touches(l, s))$
- $\Rightarrow$
- $\exists r \in Restaurant \wedge (distance(r, l) < 100 \wedge distance(r, s) < 100)$

## Vocabulary (generic objects)



### Visual Gazetteer

### Contexts of interpretation

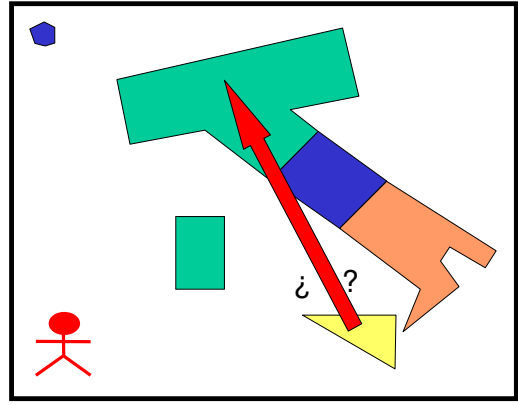
North Cartographic Space		=> A is west of B
Topological Space		=> A and B are disjoint
Time Line		=> A is before B

### Fact statement and query

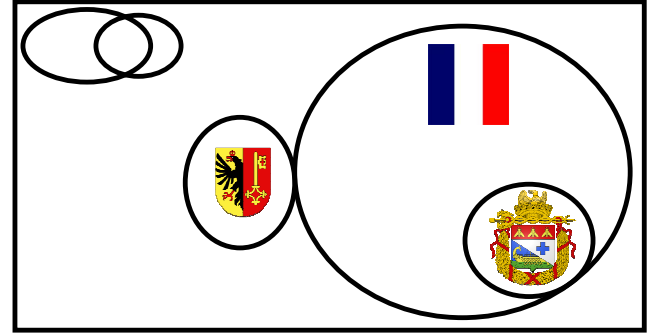
North 	North 

### Topological query

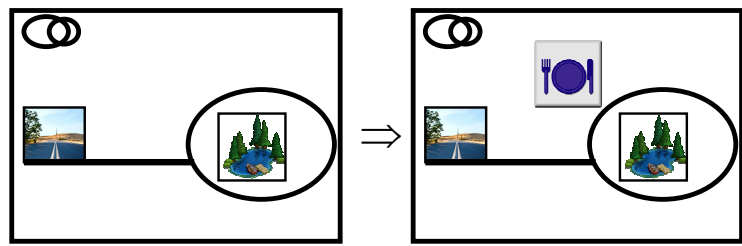
### Chorem, cluster, area and query



### Topological constraint



### Co-location rule



### 5 – Conclusion (1/2)

- Importance of geographic knowledge
- Several layers
  - Generic layers
  - Specific layers
  - Application layers
- First steps to geographic reasoning



## Conclusions (2/2)

- Other minor contributions
  - Ribbon
  - Ribbon topology
  - Homology relations
  - Generalization of topological relations
  - Visual knowledge representation

## Main recent references

- LAURINI R. (2014a) "A Conceptual Framework for Geographic Knowledge Engineering", Journal of Visual Languages and Computing (2014), Volume 25, pp.2-19,
- LAURINI R. (2014b) "Fundamentals of Geographic Knowledge Engineering for Territorial Intelligence" in the book "Knowledge Engineering: Principles, Methods and Applications" To be published by for NovaPublishers.
- LAURINI R. (2014c) "Geographic Ontologies, Gazetteers and Multilingualism" submitted to the journal Future Internet
- LEJDEL B., LAURINI R (2014) "Ribbons and Generalizing Topological Relations" submitted to the "Inter'l Journal of Geographic Information Sciences"

To download this talk:

<http://liris.insa-lyon.fr/robert.laurini/ftp/GKS.zip>

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**Thanks for your attention!**