Introduction to applied cryptography – Lecture 1

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Books

- The content in the lectures is drawn from the following books:
 - Applied Cryptography, Second Edition Bruce Schneier
 - An Introduction to Cryptography, version 8.0 PGP Corporation

Security

"If I take a **letter**, lock it in a safe [or some **box**], hide the safe somewhere in New York [or any large **city**], then tell you to read the letter, that's not security. That's obscurity.

On the other hand, if I take a **letter** and lock it in a **safe**, and then give you the safe along with the **design specifications** of the safe and a **hundred identical safes** with their **combinations** so that you and the world's best safecrackers can **study the locking mechanism**—and you still can't open the safe and read the letter—that's security."

- Bruce Schneier

Some objectives of security

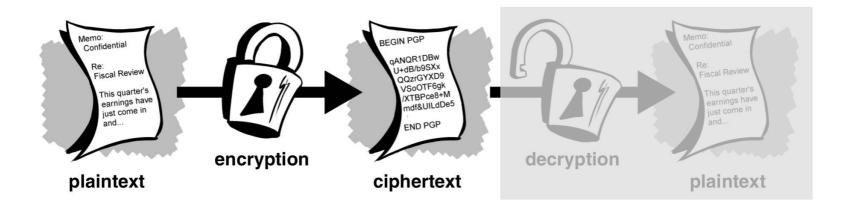
- **Confidentiality.** This is a necessary element for privacy. Confidentiality is an attribute of our capacity to protect our information from un-authorised access by intruders.
- Authentication. It should be possible for the receiver of a message to ascertain its origin; an intruder should not be able to masquerade as someone else.
- Integrity. It should be possible for the receiver of a message to verify that it has not been modified in transit; an intruder should not be able to substitute a false message for a legitimate one.
- Non-repudiation. A sender should not be able to falsely deny later that he sent a message.

Cryptography

- Cryptography is a building block for achieving security objectives such as confidentiality, authentication, integrity, non-repudiation, as well as others.
- Cryptography is the science of using mathematics to encrypt and decrypt data.
- Cryptography enables you to store sensitive information or transmit it across insecure networks so that it cannot be read by anyone except the intended recipient.

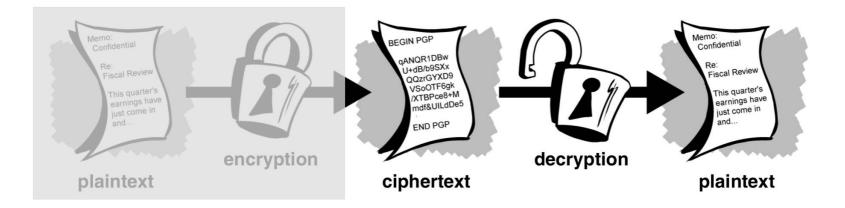
Encryption

- Data that can be read and understood without any special measures is called **plaintext**.
- The method of disguising plaintext in such a way as to hide its substance is called **encryption**.
- Encrypting plaintext results in unreadable gibberish called ciphertext.



Decryption

• The process of reverting ciphertext to its original plaintext is called **decryption**.





- In modern cryptography, both the encryption and decryption operations use keys.
- A key might be any one of a large number of values. The range of possible values of the key is called the keyspace.
- All of the security in the encryption and decryption algorithms is based on the keys.
- None of the security is based in the **details of the** algorithm. The algorithm can be published and analyzed.
- It doesn't matter if an eavesdropper knows your algorithm; if she doesn't know your particular key, she can't read your messages.

Some notation

- Plaintext is denoted by M, for message, or P, for plaintext. It can be a stream of bits, a text file, a bitmap, etc.
- **Ciphertext** is denoted by **C**.
- An **encryption** function **E**, operates on M to produce C. E(M) = C
- A **decryption** function **D** operates on C to produce M. D(C) = M
- Decrypting a message recovers the original plaintext.
 D(E(M)) = M

Some notation

- A **key** is denoted by **K**.
- Encryption and decryption operations that use this key are denoted as follows:

 $E_{\kappa}(M) = C$

 $D_{\kappa}(C) = M$

 Algorithms that use a different encryption key and decryption key are denoted below. The encryption key, K1, is different from the corresponding decryption key, K2.

 $E_{\kappa_1}(M) = C$ $D_{\kappa_2}(C) = M$

Cryptosystem

- A cryptographic algorithm, or cipher, is a mathematical function used in the encryption and decryption process.
- A cryptographic algorithm works in combination with a key to encrypt the plaintext.
- The same plaintext encrypts to different ciphertext with different keys.

Cryptosystem

- The security of encrypted data is dependent on two things: the strength of the cryptographic algorithm and the secrecy of the key.
- A cryptographic algorithm, plus all possible keys and all the protocols that make it work, comprise a cryptosystem. Example: PGP, RSA.

Types of cryptosystems

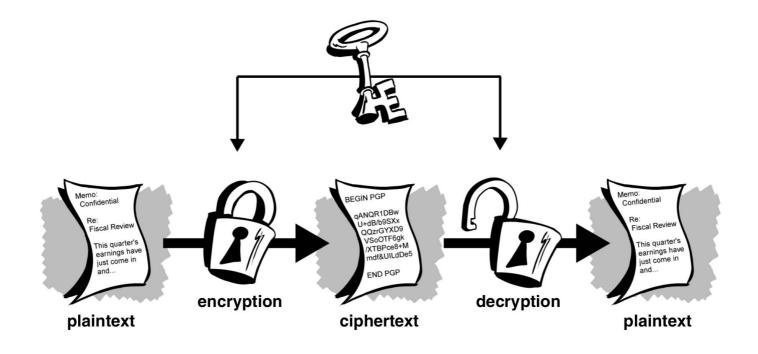
- There are three major types of cryptosystems:
 - 1) Cryptosystems based on symmetric-key cryptography
 - 2) Cryptosystems based on **public-key cryptography**
 - 3) Hybrid cryptosystems

Types of cryptosystems

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Symmetric-key cryptography

- In conventional cryptography, also called symmetric-key or secret-key encryption, one key is used both for encryption and decryption.
- An example of a conventional cryptosystem is Data Encryption Standard (DES).



Symmetric-key cryptography

Advantage:

• Symmetric-key encryption and decryption is **fast**.

Disadvantage:

- For a sender and recipient to communicate securely using symmetric-key encryption, they must **agree upon a key** and keep it secret between themselves.
- If they are in different physical locations, they must trust some **secure communications medium** to prevent the disclosure of the secret key during transmission.
- Thus, secure **key distribution** is a challenge.

- A simple type of symmetric or secret-key cryptography is a **substitution cipher**.
- A substitution cipher substitutes one piece of information for another. This is most frequently done by offsetting letters of the alphabet.
- An example is Caesar's cipher. The algorithm is to offset the alphabet and the key is the number of characters to offset it.
- For example, if we encode the word "SECRET" using Caesar's key value of 3, we offset the alphabet so that the 3rd letter down (D) begins the alphabet.

• Starting with:

ABCDEFGHIJKLMNOPQRSTUVWXYZ

and sliding everything **up by 3**, you get

DEFGHIJKLMNOPQRSTUVWXYZABC

where **D=A, E=B, F=C**, and so on.

- Using this scheme, the plaintext, "SECRET" encrypts as "VHFUHW".
- To allow someone else to read the ciphertext, you tell them that the key is 3.

Some exercises

- 1) MRWEPCSR, key = 4
- 2) KNXWXLLIHKML, key = 19
- 3) ERFVQRAPRP, key = 13
- 4) GVMJOJIYZ, key = 21
- 5) DPSKLJDVWRQEHUJHU, key = 3

Solutions

1) MRWEPCSR, key = 4, INSALYON

- 2) KNXWXLLIHKML, key = 19, RUEDESSPORTS
- 3) ERFVQRAPRP, key = 13, RESIDENCEC
- 4) GVMJOJIYZ, key = 21, LAROTONDE
- 5) DPSKLJDVWRQEHUJHU, key = 3, AMPHIGASTONBERGER

Types of cryptosystems

- There are three major types of cryptosystems:
 - 1) Cryptosystems based on symmetric-key cryptography
 - 2) Cryptosystems based on **public-key cryptography**
 - 3) Hybrid cryptosystems

 Public-key cryptography is an asymmetric scheme that uses a pair of keys for encryption: a public key, which encrypts data, and a corresponding private key (secret key) for decryption.

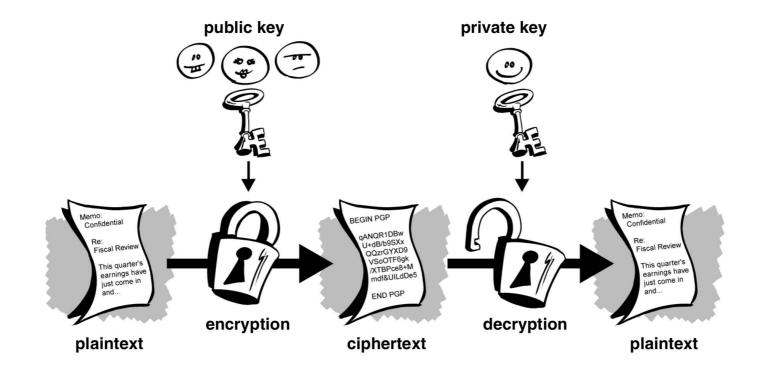
Advantage:

The problem of key distribution is solved by public-key cryptography.

Disadvantage:

 Public-key encryption is about 1,000 times slower than secret-key encryption.

- You publish your public key to the world while keeping your private key secret.
- Anyone with a copy of your public key can then encrypt information that only you can read.



- It is **computationally infeasible** to deduce the private key from the public key.
- Anyone who has a public key can encrypt information but cannot decrypt it.
- Only the person who has the corresponding private key can decrypt the information.

- The advantage of public key cryptography is that it allows people who have **no preexisting security arrangement** to exchange messages securely.
- The need for sender and receiver to share secret keys via some secure channel is eliminated; all communications involve only public keys, and no private key is ever transmitted or shared.
- Two examples of public-key cryptosystems are RSA and Diffie-Hellman.

- Diffie-Hellman is a public-key cryptosystem, created in 1976, and named after its inventors Whitfield Diffie and Martin Hellman.
- Diffie-Hellman is a type of key exchange algorithm that enables two parties to agree upon a shared secret key by communicating over a channel that may be insecure.
- This is possible even if the two parties have no prior knowledge of each other.
- It gets its security from the difficulty of calculating discrete logarithms in a finite field.

- 1) Two users **Alice** and **Bob**, publicly share a modulus *p* and a base *g*.
- 2) Alice generates a secret random integer A.Bob generates a secret random integer B.
- 3) Alice then calculates $a = g^{A} \pmod{p}$. Bob calculates $b = g^{B} \pmod{p}$.
- 4) Alice sends *a* (Alice's public key) to Bob.
 Bob sends *b* (Bob's public key) to Alice.
- 5) Alice computes: $K = b^A \pmod{p}$
- 6) Bob computes: $K = a^{B} \pmod{p}$

Where:

$$K = b^{A} \pmod{p} = a^{B} \pmod{p} = g^{AB} \pmod{p}$$

Diffie-Hellman Ke	y Exchange
Alice	Bob
Parame	ters: p, g
A = random()	random() = B
$a = g^A \pmod{p}$	$g^B \pmod{p} = b$
a ·	\rightarrow
\leftarrow	— b
$K = g^{BA} \pmod{p} = b^A \pmod{p}$	$a^B \pmod{p} = g^{AB} \pmod{p} = K$
$\leftarrow E_K($	$data) \longrightarrow$

Example

- 1) Two users **Alice** and **Bob**, publicly share a modulus p = 43 and a base g = 7.
- 2) Alice generates a secret random integer A = B. Bob generates a secret random integer B = 11.
- 3) Alice then calculates $a = g^{A} \pmod{p} = 7^{8} \pmod{43} = 6$. Bob calculates $b = g^{B} \pmod{p} = 7^{11} \pmod{43} = 37$.
- 4) Alice sends *a* (Alice's public key) to Bob.
 Bob sends *b* (Bob's public key) to Alice.
- 5) Alice computes: *K* = *b*^A (*mod p*) = **37**⁸ (*mod 43*) = **36**
- 6) Bob computes: $K = a^{B} \pmod{p} = 6^{11} \pmod{43} = 36$

- Diffie-Hellman is a public domain algorithm, which is well suited for use in **data communication** over insecure networks.
- However, Diffie-Hellman has some shortcomings when compared to other public-key cryptosystems such as RSA.
- For example, it **does not support authentication** of the participants (through digital signatures) and is thus susceptible to man-in-the-middle attacks.

Exercise

- 1) Two users **Alice** and **Bob**, publicly share a modulus p = 43 and a base g = 7.
- 2) Alice generates a secret random integer A = ?. Bob generates a secret random integer B = ?.
- **3)** Alice then calculates $a = g^{A} \pmod{p} =$ **?** Bob calculates $b = g^{B} \pmod{p} =$ **?**
- 4) Alice sends *a* (Alice's public key) to Bob.
 Bob sends *b* (Bob's public key) to Alice.
- 5) Alice computes: $K = b^A \pmod{p} = ?$
- 6) Bob computes: $K = a^{B} \pmod{p} = ?$
 - Secret key = K = 2, Attacker's knowledge?

Types of cryptosystems

- There are three major types of cryptosystems:
 - 1) Cryptosystems based on symmetric-key cryptography
 - 2) Cryptosystems based on **public-key cryptography**
 - 3) Hybrid cryptosystems

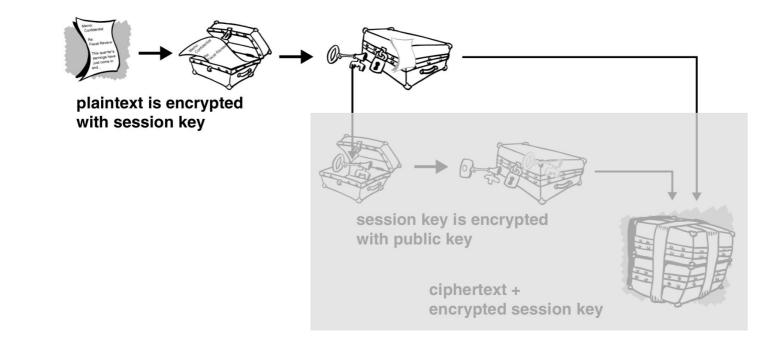
Hybrid cryptosystem

- A hybrid cryptosystem combines the features of both secret and public-key cryptography. An example: PGP (Pretty Good Privacy).
- Secret-key encryption is about 1,000 times faster than public-key encryption.
- Whereas, public-key encryption provides a solution to key distribution and data transmission issues.
- Used together, performance and key distribution are improved without any sacrifice in security.

PGP

Encryption:

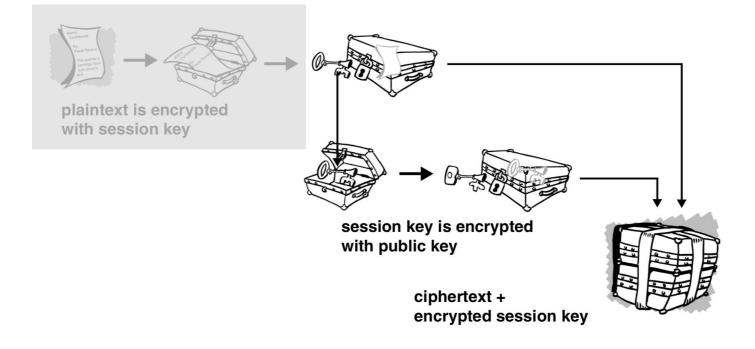
- 1) PGP creates a **session key**, which is a one-time-only **secret key**. This key is a random number.
- 2) The session key works with a secure and fast symmetric encryption algorithm to encrypt the plaintext; the result is the ciphertext.



PGP

Encryption:

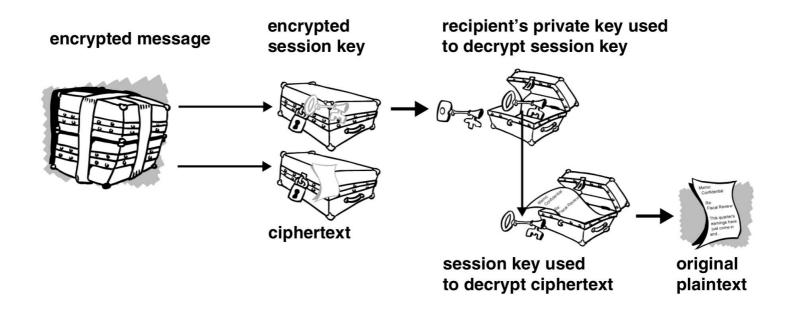
- 3) The **session key** is then **encrypted** to the recipient's **public key**.
- 4) This public key-encrypted **session key** is **transmitted** along with the **ciphertext** to the recipient.



PGP

Decryption:

- 1) Decryption works in the **reverse**. The recipient's PGP uses his or her **private key** to recover the **session key**.
- 2) PGP then uses the session key to **decrypt** the conventionally encrypted **ciphertext**.



Hybrid cryptosystem

Review of the advantages of a hybrid cryptosystem

- A **hybrid cryptosystem** combines the features of both secret and public-key cryptography.
- Secret-key encryption is faster than public-key encryption.
- Whereas, public-key encryption provides a solution to key distribution and data transmission issues.
- Used together, performance and key distribution are improved without any sacrifice in security.

More about cryptographic keys

- A **key** is a value that works with an encryption algorithm to produce a ciphertext.
- Keys are essentially large integers.
- Key size is measured in **bits** e.g. 2048-bits. The **bigger** the key, the **more secure** the ciphertext.
- **Public key** size and **conventional** cryptography's secret key size are **unrelated**.
- A conventional 80-bit key has the equivalent strength of a 1024-bit public key.

Cryptanalysis

- The purpose of cryptography is to keep the plaintext and the keys secret from an adversary (also called eavesdropper or attacker).
- Attackers are assumed to have complete access to the communications between the sender and receiver.
- **Cryptanalysis** is the science of recovering the **plaintext** of a message **without access to the key**.
- A fundamental assumption in cryptanalysis is that the cryptanalyst has complete details of the **cryptographic algorithm and implementation**.
- The **secrecy** must reside entirely in the **key**.

Cryptanalytic attacks

- There are four general types of cryptanalytic attacks:
 - 1) Ciphertext-only attack
 - 2) Known-plaintext attack
 - 3) Chosen-plaintext attack
 - 4) Adaptive-chosen-plaintext attack

Ciphertext-only attack

- The cryptanalyst has the ciphertext of several messages, all of which have been encrypted using the same encryption algorithm.
- Recover the plaintext of as many messages as possible, or better yet deduce the key (or keys) used to encrypt the messages.
- **Given**: $C_1 = E_k(P_1), C_2 = E_k(P_2), \dots, C_i = E_k(P_i)$
- **Deduce**: Either P_1, P_2, \dots, P_i ; k; or an algorithm to infer P_{i+1} from $C_{i+1} = E_k(P_{i+1})$

Known-plaintext attack

- The cryptanalyst has access not only to the ciphertext of several messages, but also to the plaintext of those messages.
- Deduce the key used to encrypt the messages or an algorithm to decrypt any new messages.
- **Given**: $P_1, C_1 = E_k(P_1), P_2, C_2 = E_k(P_2), \dots, P_i, C_i = E_k(P_i)$
- **Deduce**: Either *k*, or an algorithm to infer P_{i+1} from $C_{i+1} = E_k(P_{i+1})$

Chosen-plaintext attack

- The cryptanalyst not only has access to the ciphertext and associated plaintext for several messages, but he also chooses the plaintext that gets encrypted.
- Deduce the key used to encrypt the messages or an algorithm to decrypt any new messages encrypted.
- **Given**: P_1 , $C_1 = E_k(P_1)$, P_2 , $C_2 = E_k(P_2)$, ..., P_i , $C_i = E_k(P_i)$, where the cryptanalyst gets to choose P_1 , P_2 , ..., P_i .
- **Deduce**: Either *k*, or an algorithm to infer P_{i+1} from $C_{i+1} = E_k(P_{i+1})$

Adaptive-chosen-plaintext attack

- This is a special case of a **chosen-plaintext attack**.
- Not only can the cryptanalyst choose the plaintext that is encrypted, but he can also **modify his choice** based on the results of previous encryption.
- In a chosen-plaintext attack, a cryptanalyst might just be able to choose **one large block of plaintext** to be encrypted.
- Whereas, in an adaptive-chosen-plaintext attack he can choose a smaller block of plaintext and then choose another based on the results of the first, and so forth.

Security of algorithms

- An algorithm is considered **computationally secure** if it cannot be broken with resources available to the attacker under consideration.
- You can measure the **complexity** of an attack in different ways:
 - Data complexity. The amount of data needed as input to the attack.
 - Processing complexity. The time needed to perform the attack.
 - Storage requirements. The amount of memory needed to do the attack.

- Ciphertext-only attack.
- 'Brute force' solution: Decrypt the ciphertext using each key and determine the fitness of each decryption.
- 25 possible keys.
- Determining fitness:
 - Obtain the statistics of standard English text (e.g., Quadgram Statistics).
 - Calculate the **statistics of the deciphered text**.
 - Compare these statistics to those from standard English text.

Source for the content on cryptanalysis of the Caesar cipher: http://practicalcryptography.com/cryptanalysis/stochastic-searching/cryptanalysis-caesar-cipher/ 46/55

- This method works by first determining the statistics of english text, then calculating the likelyhood that the ciphertext comes from the same distribution.
- An incorrectly deciphered (i.e. using the wrong key) message will probably contain sequences e.g. 'QKPC' which are very rare in normal English.
- In this way we can rank different decryption keys, the decryption key we want is the one that produces deciphered text with the fewest rare sequences.

An example

• Ciphertext:

YMJHFJXFWHNUMJWNXTSJTKYMJJFWQNJXYPSTBSFSIXNRUQJXYHNUMJWX

Cryptanalysis:

у	plaintext		fitness
:	XLIGEIWEVGMTLIVMWSRISJXLIIEVPM		
:	WKHFDHVDUFLSKHULVROHRIWKHHDUOL	÷.	-495.20
:	VJGECGUCTEKRJGTKUQPGQHVJGGCTNK	,	-484.13
:	UIFDBFTBSDJQIFSJTPOFPGUIFFBSMJ	-	-490.73
:	THECAESARCIPHERISONEOFTHEEARLI	,	-246.02
:	SGDBZDRZQBHOGDQHRNMDNESGDDZQKH	,	-485.69
:	RFCAYCQYPAGNFCPGQMLCMDRFCCYPJG	,	-481.17
:	QEBZXBPX0ZFMEB0FPLKBLCQEBBX0IF	,	-478.19
:	PDAYWAOWNYELDANEOKJAKBPDAAWNHE	,	-415.66
:	OCZXVZNVMXDKCZMDNJIZJAOCZZVMGD	,	-488.75
:	NBYWUYMULWCJBYLCMIHYIZNBYYULFC	,	-490.46
:	MAXVTXLTKVBIAXKBLHGXHYMAXXTKEB	,	-490.82
	LZWUSWKSJUAHZWJAKGFWGXLZWWSJDA		
:	KYVTRVJRITZGYVIZJFEVFWKYVVRICZ	,	-475.01
:	JXUSQUIQHSYFXUHYIEDUEVJXUUQHBY	,	-466.90
:	IWTRPTHPGRXEWTGXHDCTDUIWTTPGAX	,	-458.49
:	HVSQOSGOFQWDVSFWGCBSCTHVSSOFZW	,	-474.67
	GURPNRFNEPVCUREVFBARBSGURRNEYV		
	FTQOMQEMDOUBTQDUEAZQARFTQQMDXU		
:	ESPNLPDLCNTASPCTDZYPZQESPPLCWT	,	-454.29
2.1	DROMKOCKBMSZROBSCYX0YPDROOKBVS		
	CQNLJNBJALRYQNARBXWNXOCQNNJAUR		
	BPMKIMAIZKQXPMZQAWVMWNBPMMIZTQ		
51.0	AOLJHLZHYJPWOLYPZVULVMAOLLHYSP		
:	ZNKIGKYGXIOVNKXOYUTKULZNKKGXR0	,	-494.13

Python code

```
1) import re
```

- 2) from ngram_score import ngram_score
- 3) fitness = ngram_score('quadgrams.txt') # load our quadgram statistics
- 4) from pycipher import Caesar
- 5)
- 6) def break_caesar(ctext):
- 7) # make sure ciphertext has all spacing/punc removed and is uppercase
- 8) ctext = re.sub('[^A-Z]','',ctext.upper())
- 9) # try all possible keys, return the one with the highest fitness
- **10)** scores = []
- 11) for i in range(26):
- 12) scores.append((fitness.score(Caesar(i).decipher(ctext)),i))
- 13) return max(scores)
- 14)
- **15)** # example ciphertext
- 16) ctext = 'YMJHFJXFWHNUMJWNXTSJTKYMJJFWQNJXYPSTBSFSIXNRUQJXYHNUMJWX'
- 17) max_key = break_caesar(ctext)
- 18)
- 19) print 'best candidate with key (a,b) = '+str(max_key[1])+':'
- 20) print Caesar(max_key[1]).decipher(ctext)

Quadgram statistics

- Quadgrams: groups of 4 letters in a text (with spacing and punctuation removed)
 - E.g. the quadgrams in the text ATTACK are: ATTA, TTAC, and TACK.
- Quadgrams from a large English text:

Quadgram	Count	Quadgram	Count
TION NTHE THER THAT OFTH	13168375 11234972 10218035 8980536 8132597	 AAOZ AAJQ ZZZV ZZZJ ZZXW	2 2 1 1 1

Quadgram statistics as a fitness measure

- To compute the probability of a piece of text being English, extract all the quadgrams, then multiply each of the quadgram probabilities.
- For the text **ATTACK**, the quadgrams are **ATTA**, **TTAC**, and **TACK**. The total probability is:

p(ATTACK) = p(ATTA) * p(TTAC) * p(TACK)

Where:

p(ATTA) = count(ATTA) / N,

N =total number of quadgrams.

 A higher number means it is more likely to be English, while a lower number means it is less likely to be English.

Quadgram statistics as a fitness measure

Example

- Let's assume:
 - Total number of quadgrams: 1000
 - Quadgram frequencies: ATTA: 7, TTAC: 3, TACK: 11
- Computing the fitness measure for the text ATTACK:
 p(ATTACK) = p(ATTA) * p(TTAC) * p(TACK)

= (count(ATTA)/N) * (count(TTAC)/N) * (count(TACK)/N)

= (7 / 1000) * (3 / 1000) * (11 / 1000)

= 0,00000231

Quadgram statistics as a fitness measure

• Log probability:

log(p(ATTACK)) = log(p(ATTA)) + log(p(TTAC)) + log(p(TACK))

- Due to, log(a*b) = log(a) + log(b)
- Log probability is used as the fitness measure since the probabilities may be very small.
- From a sample English text with 2500000 total quadgrams:

Quadgram	Count	Log Probability		
AAAA	1	-6.40018764963		
QKPC	0	-9.40018764963		
YOUR	1132	-3.34634122278		
TION	4694	-2.72864456437		
ATTA	359	-3.84509320105		

Exercise

- Ciphertext: VHFUHW
- Keys to try: **3, 5**
- For each key, calculate the fitness of the deciphered text
- Quadgram statistics:
 - **Total**: 4224127912
- Some quadgram frequencies:
 - **SECR**: 203226, **ECRE**: 480393
 - **CRET**: 226466, **QCAP**: 103
 - CAPC: 3895, APCR: 1290

Solution

- Ciphertext: **VHFUHW**
- Plaintext: key as **3: SECRET**; key as **5: QCAPCR**
- log(p(SECRET))
 - = log(p(SECR)) + log(p(ECRE)) + log(p(CRET))
 - = log(203226 / 4224127912) + log(480393 / 4224127912) + log(226466 / 4224127912)
 - = -12.5326
- log(p(QCAPCR))

= log(103 / 4224127912) + log(3895 / 4224127912)+ log(1290 / 4224127912)

= **-20.1633**