

Fractal Inverse Problem: Approximation Formulation and Differential Methods

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- Conclusion
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Definition and classics

- Finding a fractal code (model) that generates data (image, curve, surface, etc.)
- Based on the collage theorem [Barnsley, 1988]
- Fractal image compression [Jacquin, 1992]

A classification attempt

- Direct methods
 - Model characteristics are found directly
 - Wavelet methods [Berkner, 1997, Struzik et al., 1995]
 - Complex moment [Abiko et al., 1997]
 - Inverse problem is performed on synthetic data

A classification attempt

- Direct methods
 - Model characteristics are found directly
 - Wavelet methods [Berkner, 1997, Struzik et al., 1995]
 - Complex moment [Abiko et al., 1997]
 - Inverse problem is performed on synthetic data
- Indirect methods
 - Model characteristics are not found directly (optimization algorithm)
 - Mixed IFS and genetic algorithm [Lutton et al., 1995]

The beginning

- Differential methods
 - Derivative property of affine IFS [Vrscay and Saupe, 1999]
 - We have developed an approximation method for curves, surfaces [Guérin et al., 2000, Guérin et al., 2001], and images [Guérin et al., 2003, Guérin, 2002].

What is an address function ?

- Barnsley introduced a function that maps from infinite words Σ^ω to a modelisation space $\mathcal{X} = \mathbb{R}^m$:

$$\begin{aligned} \phi : \Sigma^\omega &\rightarrow \mathcal{X} \\ \rho &\mapsto \phi(\rho) \end{aligned}$$

- Fractal context: IFS describe address functions
- Consider an indexed IFS $\mathbb{T} = (T_i)_{i \in \Sigma}$, we have the following address function:

$$\rho \in \Sigma^\omega \mapsto \phi(\rho) = \lim_{n \rightarrow \infty} T_{\rho_1} \cdots T_{\rho_n} \lambda \in \mathcal{X} \text{ with } \lambda \in \mathcal{X}. \quad (1)$$

Fractal approximation

- Fractal objects can be constructed with address functions
- We need a theoretical background to perform approximation on such functions
- Idea: build an Hilbert Space
- The bonus: in the case of affine IFS defined address functions, analyticity with respect to IFS affine parameters is proved
- It allows the use of non-linear fitting algorithms (gradient method, Levenberg-Marquardt, ...)

Approximation formulation

- Approximation formulation is an optimization problem:

$$\mathbb{T}_{opt} = \underset{\mathbb{T}}{\operatorname{argmin}} \|\varphi - \psi(\mathbb{T})\|^2$$

with:

$$\|\varphi\|^2 = \langle \varphi, \varphi \rangle$$

and

$$\langle \phi, \phi' \rangle = \lim_{n \rightarrow \infty} \frac{1}{N^n} \sum_{\alpha \in \Sigma^n} \frac{1}{M} \sum_{k \in \Omega} \langle \phi(\alpha k^\omega), \phi'(\alpha k^\omega) \rangle$$

with $M = |\Omega|$ and $N = |\Sigma|$.

$\mathcal{X} = \mathbb{R}$ and IFS are affine

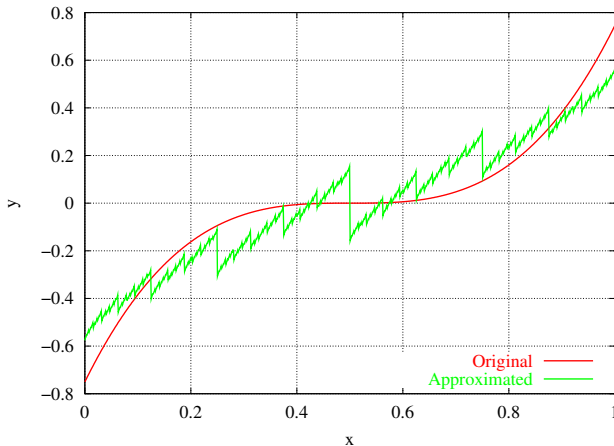
- Transformations operate on \mathbb{R} :

$$\begin{aligned} T_i : \mathbb{R} &\rightarrow \mathbb{R} \\ x &\mapsto a_i x + b_i \end{aligned}$$

- Approximation of a discrete numerical function build with pairs: $(x_i, y_i)_{i=1, \dots, p}$
- Let $\alpha^{(i)} = \alpha_1^{(i)} \dots \alpha_n^{(i)}$ be the N -adic expansion of \bar{x}_i with $x_i = \bar{x}_i + \epsilon_i$ and $\epsilon_i < \frac{1}{N^{n+1}}$
- Approximation formulation:

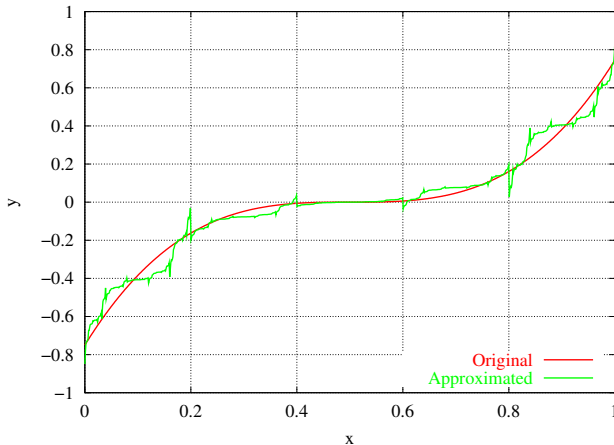
$$\mathbb{T}_{\text{opt}} = \operatorname{argmin}_{\mathbb{T} \in \mathcal{S}^{\Sigma}} \frac{1}{p} \sum_{i=1 \dots p} \left(\psi_{\alpha_1^{(i)} \dots \alpha_n^{(i)} 0^\omega}(\mathbb{T}) - y_i \right)^2$$

Approximation of a cubic function (1000 points)



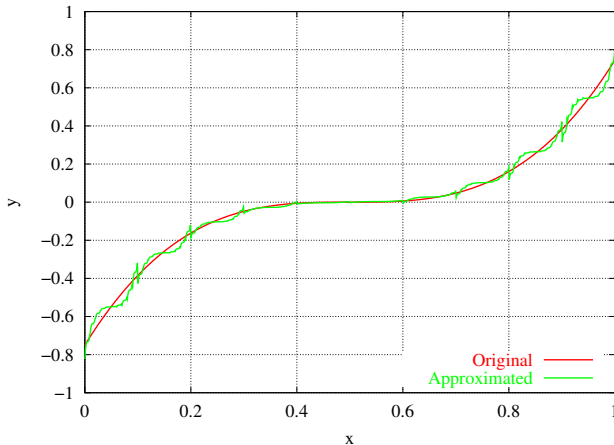
With $N = 2$

Approximation of a cubic function (1000 points)



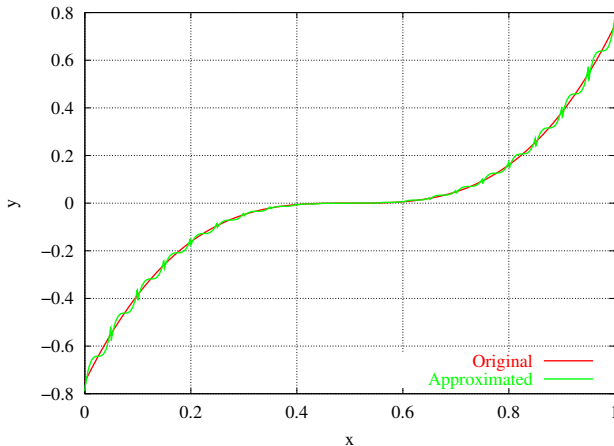
With $N = 5$

Approximation of a cubic function (1000 points)



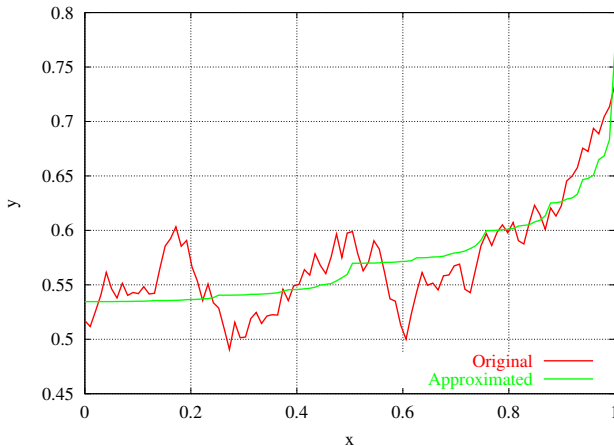
With $N = 10$

Approximation of a cubic function (1000 points)



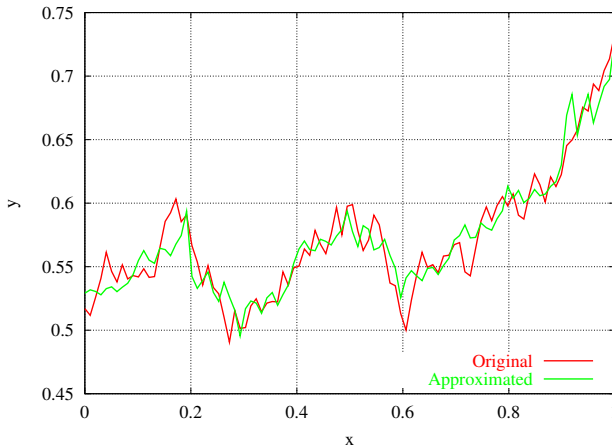
With $N = 20$

Approximation of a random function (100 points)



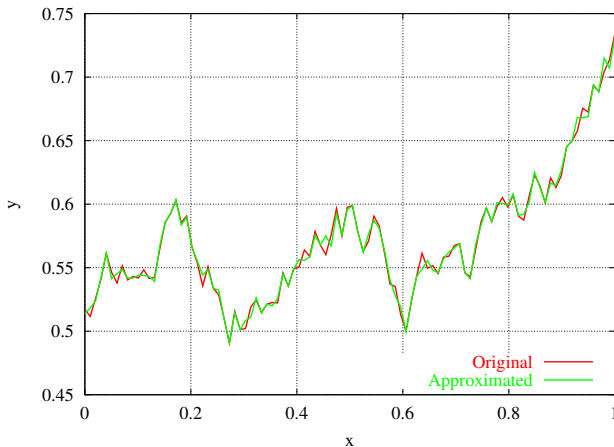
With $N = 2$

Approximation of a random function (100 points)



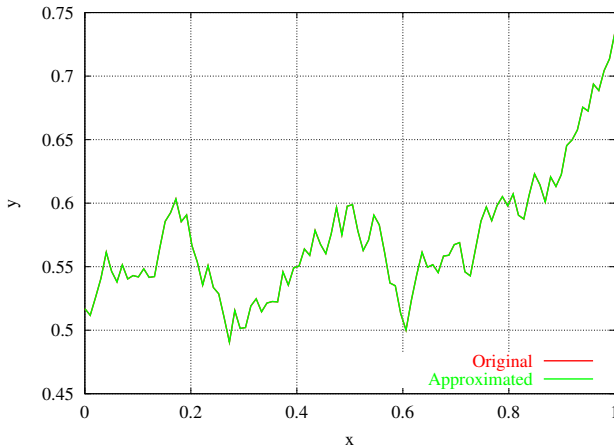
With $N = 10$

Approximation of a random function (100 points)



With $N = 40$

Approximation of a random function (100 points)



With $N = 100$

Projected IFS model

- Iteration space \mathcal{X} is barycentric:

$$\mathcal{X} = \mathcal{B}^J = \{(\lambda_j)_{j \in J} \mid \sum_{j \in J} \lambda_j = 1\}$$

- Iteration semigroup is constituted of matrices with barycentric columns:

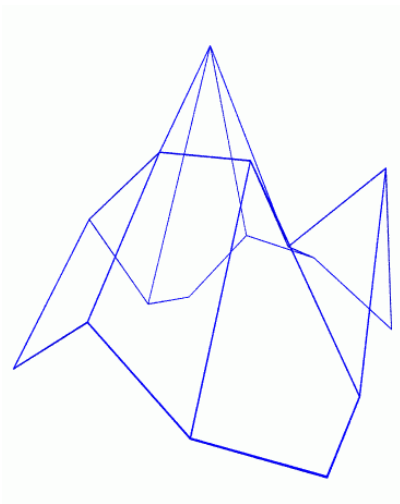
$$S_J = \{T \mid \sum_{j \in J} T_{ij} = 1, \forall i \in J\}$$

- Attractor is projected through control points:

$$P\mathcal{A}(\mathbb{T}) = \{P\lambda \mid \lambda \in \mathcal{A}(\mathbb{T})\}$$

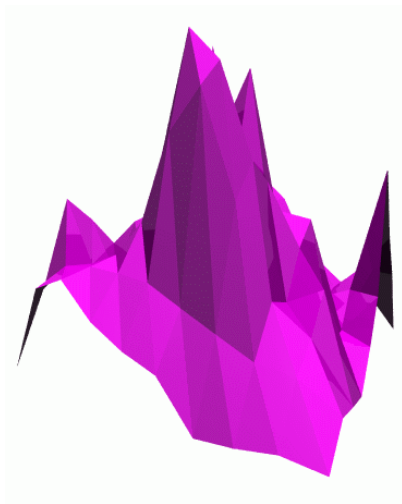
where P is a control polygon or grid.

Construction algorithm



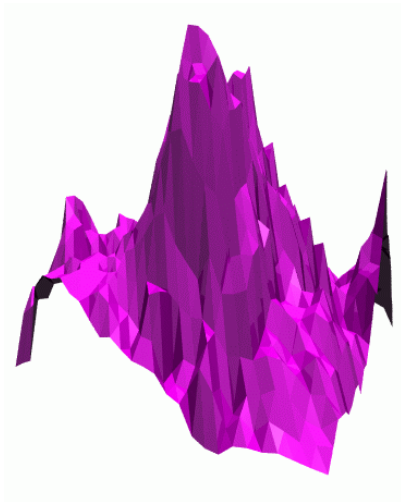
Control grid

Construction algorithm



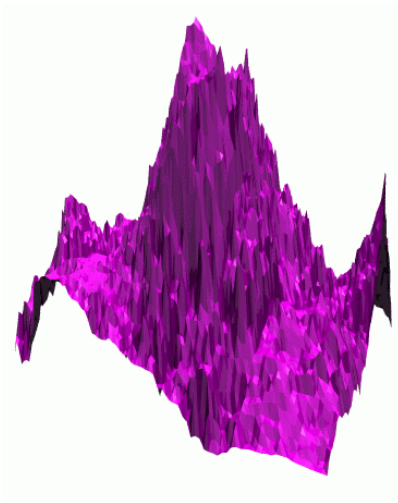
Step 1

Construction algorithm



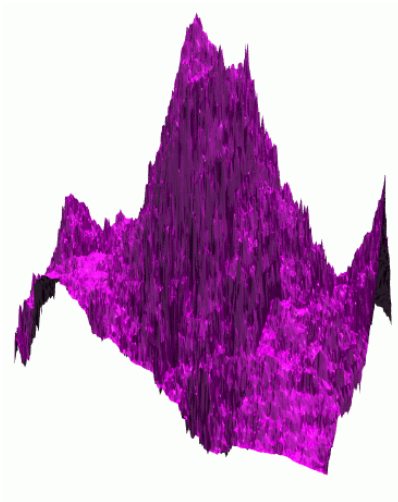
Step 2

Construction algorithm



Step 3

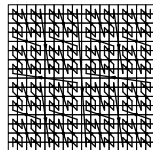
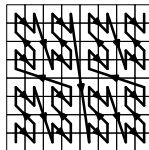
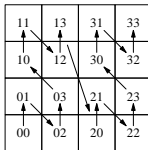
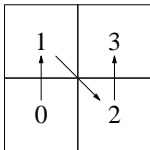
Construction algorithm



Step 4

Address function

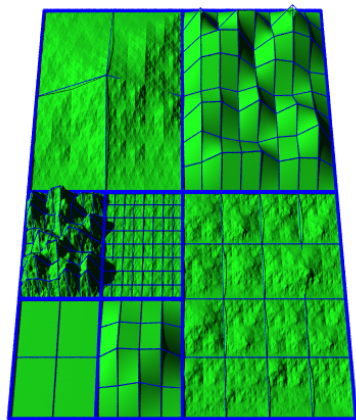
- Easy to provide with a P ano mapping:



Extension : Projected IFS tree model

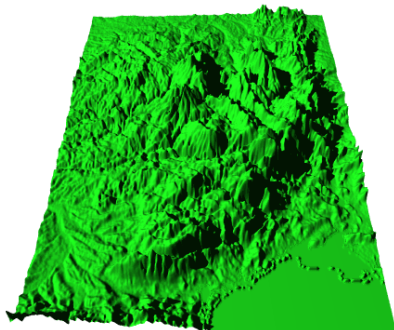
- Each leaf γ of the quadtree contains a complete projected IFS model pair (T^γ, P^γ)
- Allows the combination of local smooth/rough behavior

| | | |
|------------------------|------------------------|------------------------|
| 3×3 rough | | 9×9 smooth |
| 9×9 rough | 9×9 rough | 5×5 rough |
| 3×3 smooth | 5×5 smooth | |

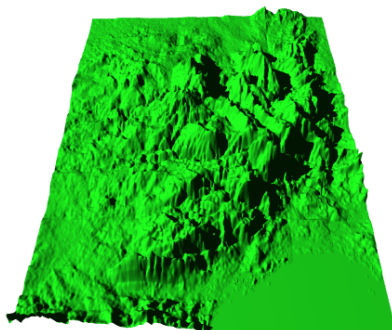


Surface approximation

- Each leaf of the quadtree is subdivided until an error threshold is reached
- Example: the threshold is fixed at $PSNR > 40dB$



Original



Approximation

Image compression

- A recursive and exhaustive coding process is performed with several model type and several quantification levels
- A final optimization step is performed with a bit-rate goal (bisection algorithm)
- Example: Image compressed at 0.12bpp , $\text{PSNR}=28.3\text{dB}$



Original






Compressed

Conclusion

- Address functions constitute a general framework for approximation
- Affine IFS coefficients map to attractors with analytical functions
- Standard non-linear optimization algorithms can be employed
- IFS extensions allow easy curve, surface and image modeling
 - Projected IFS
 - Projected IFS trees
- Approximation results have been obtained
 - Curves
 - Surfaces
 - Image (compression)

Ongoing work

- Combine non-linear optimization and wavelet approach for better surface representation and compression
- Propose a common formalism for subdivision surfaces (from CAGD) and IFS
- Extend the possibility to treat surfaces with complex topology
- ...

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